

JON TURBURFIELD

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Experienced Animator, Website includes a demo reel and a further 15 reels under the "Film and TV" section which details the roles I have played in each particular project.

MAYA

SOFTIMAGE/XSI

BASIC MEL SCRIPTING

SHOTGUN

BASIC /C++

UNREAL

ENGINE 4 /MOTION BUILDER

STUDIO LIBRARY

MG TOOLSETS

EVER WEB DESIGN SOFTWARE

WORK EXPERIENCE

02/2021 -Current

ANIMATION SUPERVISOR VERSATILE MEDIA

Responsibilities:

- Implementing animation toolsets for hybrid Maya/Unreal pipeline
- Responsible for all digital performance of characters
- Training in Maya to Unreal export process and ingest
- Implementing animation libraries
- Providing Rig testing and feedback with rigging department
- Implementing Maya based toolsets specifically for editing Motion Capture
- Liasing with outsourcing clients and handling I/O of work
- Allocation of work amongst a small team
- Animation bidding and scheduling

06/2020 -03-2021

ANIMATION SUPERVISOR IN EFECTO:

Responsibilities :

Managing and directing performance for 16 Animators for "Tara Duncan TV Series"

Animation Pipeline and defining workflow. Implementing relevant Animation toolsets

Creating Animation libraries, Gui's, adapting motion capture for Animation purposes Organizing

Director liaison, Dailies meetings for clients, inter department communication Responsible for

bidding, Allocating shots, rig testing and QC processes.

LEAD ANIMATOR : METHOD STUDIOS/ATOMIC FICTION

Lead Animator / Covering Supervision Responsibilities

03/2018 to06/2020

Responsibilities:

"The Predator" (2018)

"Men In Black:International" (2109)

"Rim Of The World" Netflix 2018

"The OA" Season 2. Netflix 2018

"Bloodshot" (2020)

Technical/pipeline support

Allocating shots and QC processes

Providing feedback for small team of 5 animators. Animating digital doubles

Awarded By Method Studios for team leadership and key contributor on production of "Bloodshot".

01/2016 – 01/2018 **FREELANCE ANIMATOR : Various : ZOO VFX, JELLYFISH**

PICTURES Including: IlouraFX, Encore, Daysview Digital (Animation Supervisor)

"Ghostbusters" Iloura "Dangerous Dinsours" BBC , ZooFX Pictures commission for Boston Field Museum

06/2014 -11/2014 **SENIOR ANIMATOR MOVING PICTURE COMPANY VANCOUVER:** *now defunct

05/2012 -08/2012 **SENIOR ANIMATOR IMAGE ENGINE –VANCOUVER** Senior Animator "R.I.P.D"

11/2011 03/2012 **SENIOR ANIMATOR SONY IMAGEWORKS –VANCOUVER** Senior Animator "The Amazing SpiderMan"

03/2011 to 10/2011 **SENIOR ANIMATOR "HAPPY FEET 2"**
DR D STUDIOS – SYDNEY
Senior Animator "Happy Feet 2" Returned for more penguins!

03/2011 to 08/2011 **SENIOR ANIMATOR "THE THING"**
IMAGE ENGINE – VANCOUVER
Senior Animator "The Thing"

03/2008 to 08/2010 **LEAD CHARACTER ANIMATOR : "THE LEGEND OF THE GUARDIANS"**
ANIMAL LOGIC – SYDNEY
Aided the visual look of the film with various animation tests.
Lead a team of 8 animators for the duration of the film

03/2005 to 09/2005 **ANIMATOR "KING KONG"**
WETA DIGITAL – NEW ZEALAND
Animator on the motion picture "King Kong" working with keyframe/motion capture

03/2004 to 09/2006 **LEAD CHARACTER ANIMATOR "HAPPY FEET"**
ANIMAL LOGIC – SYDNEY
Aided the visual design of the film, working as lead Animator working with motion capture.

03/1999 to 03/2003 **ANIMATOR "THE LORD OF THE RINGS: RETURN OF THE KING" WETA DIGITAL – NEW ZEALAND**
Animator on motion picture "Lord Of The Rings: The Return Of The King"

ANIMATOR

FRAMESTORE – LONDON

Worked on projects including:

- ~ "Walking With Beasts"
- ~ "Walking with Dinosaur special "The Giant Claw"
- ~ "Walking with Dinosaur special "Sea Monsters"
- ~ "The Lost World"

**M.A.: MA (HONS) COMPUTER ANIMATION WITH DISTINCTION
BOURNEMOUTH UNIVERSITY -**

**Bachelor of Arts:
BOURNEMOUTH UNIVERSITY BA(HONS) COMPUTER ANIMATION -**
Computer Animation

1999

**Associate of Arts: FINE ART
FOUNDATION ART AND DESIGN - LEAMINGTON**
SPA A LEVELS ENGLISH, ART, GEOGRAPHY (B,A,C)

1998

**Secondary Education Exam:
BANBURY SCHOOL - BANBURY**
A LEVELS ART, ENGLISH, GEOGRAPHY (A,C,C)

GCSE:

BANBURY SCHOOL -
8 GCSE's (A,A,A,A,A,B,B)

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Animation, Astronomy, Sci-Fi Fantasy art, film and literature, . I enjoy computer games, reading and film, and have also enjoyed travelling and have been fortunate to live and work in Australia , Thailand, New Zealand and Greece as a result of this. I also have sports interests, including tennis and snowboarding, and am also involved in mentoring for Bournemouth University

References available on request: Jye Skinn Animation Supervisor Method Studios.

JAMES CUNLIFFE VALVE CORPORATION

Dear Sir/Madam, I had the pleasure of working with Jon Turburfield while he performed the role of lead animator on the animated motion pictures "Happy Feet" and "Legend of the Guardians" at Animal Logic between 2005 and 2010. I have worked on both games and feature films in a career that has spanned 15 years. I have held lead and animation director roles in multiple companies and was nominated for a VES award for "outstanding animated character in an animated feature motion picture" in 2011. I currently reside at Valve Corporation in Bellevue, WA as an animator on computer games. During my tenure alongside Mr Turburfield; I witnessed him take on a myriad of tasks that showed a world class understanding of his medium and technical

proficiency. He was entrusted to define the performance of many characters. His acting abilities were easily matched by his dexterous command of creature animation. He trouble shot technical problems and helped find solutions to production hurdles while successfully running his animation team. His love of computer games and understanding of that genre, coupled with his world class animation and technical skills, make him an exciting prospect for either computer games or feature film animation. I unreservedly recommend Jon Turburfield to any company looking for animators of the highest caliber. Yours sincerely, James Cunliffe.

ERIC LEIGHTON ANIMATION DIRECTOR:

During my career I have had the opportunity to work with some of the best animators in the world on productions in Canada, The United States and Australia. Jon Turburfield is one of the most talented animators i have worked with.

His animation skills and experience make him a true asset to any team he is on.

Sincerely, Eric Leighton

Dear Sir/Madam, I am writing this letter to confirm that Jon Turburfield worked as a senior animator on the animated feature film, Happy Feet Two, at Dr D Studios in Sydney, Australia from 10 January 2011 until 14 October 2011. I have worked in the Animation Industry for over two decades and was with George Lucas for 14 of those years. I was the Animation Director on Star

Wars: The Phantom Menace and Star Wars: Attack of the Clones and Star Wars: Revenge of the Sith. I am currently the Animation Director on Happy Feet Two. I have been fortunate to be nominated for two British Academy Awards for my work on Men In Black and The Phantom Menace and I have received two Oscar nominations for The Phantom Menace and Attack of the Clones. During my career I have had the opportunity to work with some of the best animators in the world. I have worked on productions in Canada, the United States and Australia. Jon Turburfield is one of most talented animators I have ever worked with. He has excellent computer animation skills and experience make tors in the world. I have worked on productions in Canada, the United States and Australia. Jon Turburfield is one of most talented animators I have ever worked with. He has excellent computer animation skills and experience that make him a true asset to any team that he is on.

MENTORING

Jon showed up one day at the Bournemouth NCCA where I study and started mentoring the animators. Immediately he was able to provide the most useful feedback I have had on my animations to date. When I sent him the blocking of my major project he replied with a shot by shot breakdown of extremely comprehensive feedback, this enabled me to take the animation to the next level. Receiving feedback from industry professionals, as useful as it is can also be quite hard to take. I have found that some of the professionals I have discussed my work with provide plenty of constructive criticism, but you rarely ever hear them say quite simply: 'well done, you have some awesome work here, keep pushing!' This is something that Jon is great for, he is honest and will provide the most useful and comprehensive feedback you could ask for, but will also give you the encouragement that you need to believe in yourself and keep pushing, which can be extremely hard to do sometimes in such a brutal industry." Cheers Jon! Chris Jones Christopher Jones (i7918244)

Having the opportunity of Jon mentoring me in the final year of university, have been the most beneficial thing in the whole degree. Jon's wealth of knowledge and eye to detail is staggering, his feedback is very detailed and it has definitely pushed my animation skills. His constructive advice has been invaluable to enhance and polish my animations. . He is a fantastic leader for the group of animators he is mentoring, always takes great interest in pushing us not only to make our animations better, but also to create the more believable performances. . As a young animator trying to break into the industry, his feedback and advice have been very inspiring and encouraging. On top of that he is always available, providing in many occasions daily feedback. Personally Jon is very nice and approachable and mostly, is obvious that he really enjoys mentoring and leading teams of animators. I have no doubt that every team he has lead, have similar thoughts about him. I am looking forward to work with him in the future and I'm sure any team will greatly benefit and enjoy having him as a lead.